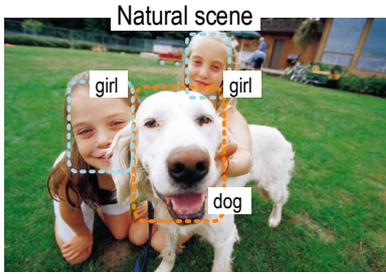
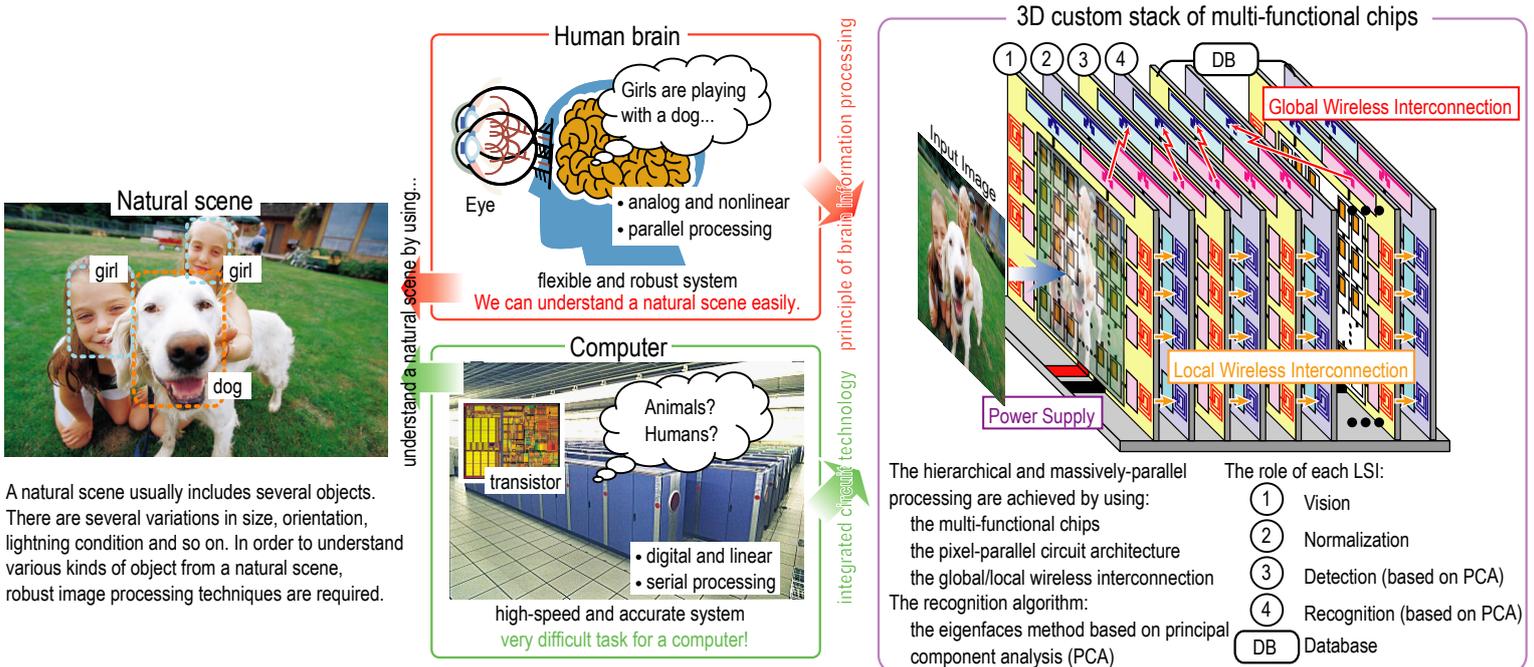


# Human Face Detection and Recognition using Principal Component Analysis

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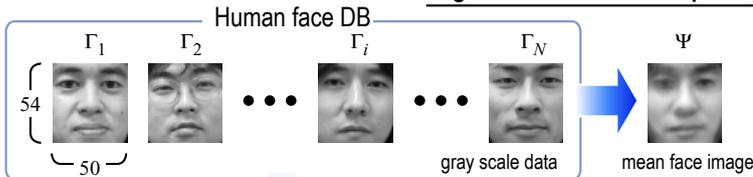
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## A concept of multi-object recognition system in order to develop a real-time natural scene recognition hardware



A natural scene usually includes several objects. There are several variations in size, orientation, lightning condition and so on. In order to understand various kinds of object from a natural scene, robust image processing techniques are required.

### Eigenfaces method with principal component analysis

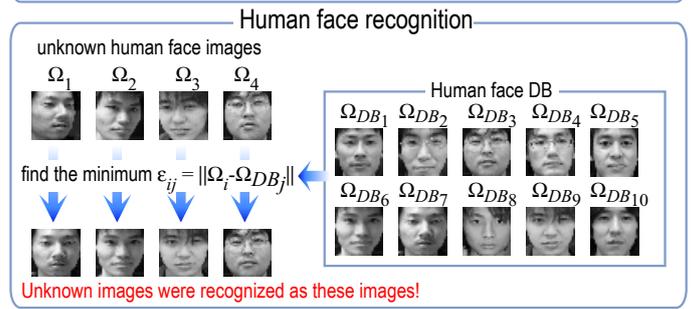
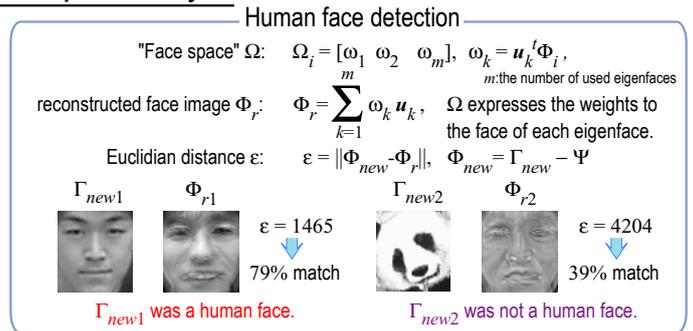
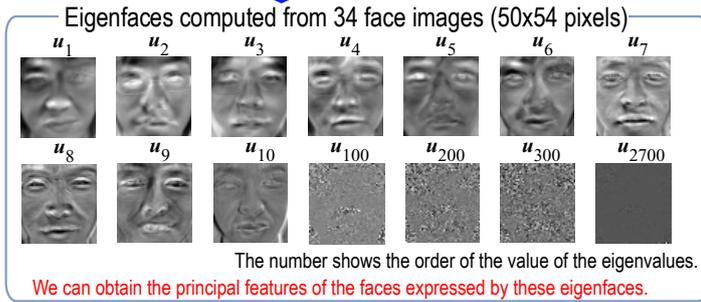


Finding the principal components of the faces by calculating the eigenvectors...

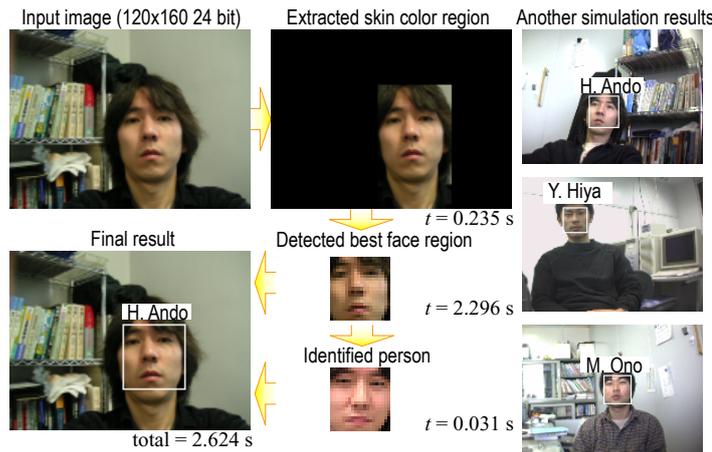
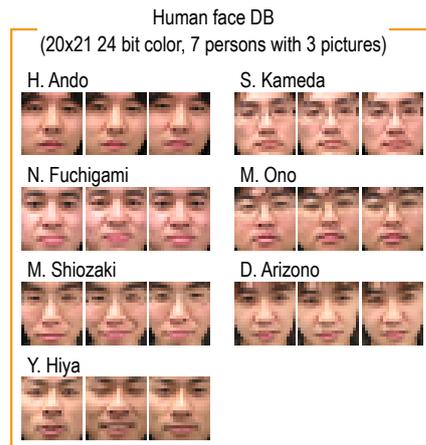
preprocessed face vector  $\Phi: \Phi_i = \Gamma_i - \Psi$ ,  
 covariance matrix  $C$  of  $\Gamma$ :  

$$C = \frac{1}{M} \sum_{n=1}^M \Phi_n \Phi_n^t$$
  
 eigenvectors (eigenfaces) and eigenvalues of  $C$ :  

$$C u_k = \lambda u_k$$



### Numerical simulation results of human face detection and recognition



We can identify a person included in the pictures of a natural scene under some variations!

### Conclusion

We proposed a concept of the multi-object recognition system composed of 3D custom stack. We also confirmed human face detection and recognition from a natural scene under some variations using the eigenfaces method.

We are scheduled to extend the eigenfaces method to recognize the multi-object and develop the emulator of the multi-object recognition system by using the FPGAs.